

Joe Strauss Invitational Tournament Rules & Regulations

ALL COACHES & TEAM MANAGERS MUST READ THESE RULES PRIOR TO THE TOURNAMENT AND SHARE THE APPROPRIATE INFORMATION WITH PLAYERS AND TEAM FANS ATTENDING THE JOE STRAUSS INVITATIONAL TOURNAMENT

The Joe Strauss Invitational Tournament Committee would like to wish everyone a FUN and SAFE time at the Joe Strauss Invitational Tournament. The following rules are set in place to ensure that everyone is on the same page.

Fields

U10:

- ⊕ The U10 field will be 60 yds long by 40yds wide. Goal posts are to be 6ft high and 18ft wide.

U12:

- ⊕ The U12 field will be 75yds long by 50yds wide. Goal posts are to be 7ft high and 21ft wide.

U14:

- ⊕ The U14 field will be no longer than 120 yds (not less than 100yds) by no more than 70 yds (not less than 60 yds). Goal posts are to be 8ft high and 24ft wide.

Additional Markings:

1. A coaching_box will be marked on the player's side of the field parallel to the touch line (one for each team located 6 yards from each other) which will measure 10 yards from the centerline and be set back 3 feet. All coaching instructions must be given from this area.
2. A spectator line will be marked off 4 feet from the sideline opposite of the players side of the field, end line to end line.

The Players

U10:

- ⚽ There will be 6 players on the field, which includes a goalkeeper. The maximum team roster is 14 players. 4 players are necessary to start a game.

U12:

- ⚽ There will be 8 players on the field, which includes a goalkeeper. The maximum team roster is 14 players. 5 players are necessary to start a game.

U14:

- ⚽ There will be 11 players on the field, which includes a goalkeeper. The maximum team roster is 18 players. 7 players are necessary to start a game.

Substitutions

U10-U14: Substitutions can occur only during the following opportunities:

1. After a goal by either team
2. Prior to a throw-in in your favor
3. Prior to a goal kick by either team
4. At half-time

NOTE: Once a team substitutes a player in the above situations, the opposing team may substitute an unlimited amount of players.

5. After an injury by either team, when the referee stops the play.
6. Only one substitution for the injured player is allowed.
7. For a cautioned player, opposing team may substitute one player only.
8. In all RIYSL games, any time a referee stops the game due to injury and the coach enters the field of play, the injured player must leave the field.

Equipment

Each team must wear a uniform consisting of shorts, socks and matching shirts. Each shirt must have a unique number on the back measuring 6 to 9 inches in height. The home team will be expected to change shirts or add pull-over vests in case of duplicate or similar colors. All shirts must be tucked into the shorts and all socks will be pulled up over the shin guards; boxers/under-short must not be visible below the bottom of a player's shorts. The referee on the field can allow

additional clothing to be worn if he/she feels it is necessary for the welfare of the players during any inclement weather.

Casts:

1. All casts must be properly covered with sufficient padding to protect all players on the field. The decision to allow a player wearing a cast to enter a game is at the discretion of the referee.

Footwear:

1. All forms of tennis shoes and soccer cleats (no baseball or football cleats are allowed) can be worn. Shin guards are mandatory for all players and will be checked by the referee at the beginning of each game.

Jewelry:

1. No jewelry is allowed to be worn, nor may it be taped over. No hard plastic, metal barrettes or combs are allowed. The referee has the right to ask any player to remove any other jewelry or hair item that he/she considers dangerous.
2. Only Medical Bracelets and/or Medical Necklaces are allowed to be worn. The excess slack shall be taped on the Medical Bracelet allowing for enough room to read the information.

Head Bands:

1. Head and wrist bands will be allowed as long as they are color coordinated with the uniform; bandannas are not allowed. The referee, in his discretion, may require the removal of headbands.
2. Head Gear may be worn as long as the Joe Strauss Invitational Tournament Director has been informed by the team that a player would like to wear it, 48 hours prior to the game. The referee, in his discretion, may require the removal of the Head Gear.

The Referee**Referee Responsibilities:**

1. Enforce all FIFA laws of the game and rules & policies of USYS & SRI
2. **Read the Joe Strauss Sportsmanship card to both teams prior to each game**
3. Honor acceptable behavior, give unacceptable behavior effective attention, and identify misbehaving players.

4. Required to judge if fan disorder is detrimental to the safety of all participants, and to act accordingly. Such acts may include: the request of support from coach(es), suspending the game, summoning appropriate authorities, game termination, or other action deemed appropriate to protect participants, fans or staff.
5. Inspect all goals to assure that they are anchored to the ground properly before the game.
6. Inspect all players' equipment prior to the start of each game and see to it that all players conform to SRI Standards
7. Verify the identity and proper team of all players and coaches using approved USYS passes. The referee will collect and hold all passes for the duration of the game and allow no one to play or coach without a pass, and anyone who does not appear on the game day state approved roster. Any person with a current coach's pass will be allowed to coach any team. If due to unusual circumstances, the player and coaches passes are not available for the entire team before the start of the game, the coach will have until the end of the first half to produce the passes. If the passes are not produced at halftime, the team in question will forfeit the game and incur fines.
8. Decide cancellations of games due to unsafe local conditions, such as foul weather or other unacceptable playing conditions. The decision shall be at the discretion of the referees without any interference from coaches, players or spectators. However; the Tournament Director may suspend any game if it has not already been suspended by the referee if there is a safety issue. In the event lightning is detected in the area, all play will immediately suspend. Player safety will be the primary criterion for the cancellation of any game; not simply whether everyone present wishes to play or not. The referees can restart the game after, if within 20 minutes of the game suspension, the lightning threat is over. If the referees cancel a game due to unsafe local conditions, the teams may not play the game using volunteer referees in place of the assigned referees. If game is terminated after the start of the second half, the score at that time will be the final score. Game termination prior to the half will have to be replayed.
9. If any or all referees are not present to officiate the game prior to the scheduled start, volunteer(s) may be used if agreed by both coaches and the game report reflects the agreement. Both coaches must review the scores and sign the game report after the conclusion of the game.

10. Submit all proper paperwork immediately after the game to the assigned Field Marshall of your assigned field. This paperwork consists of; the game report (even in cases of no-shows or rain outs) which includes, any cautions, ejections, and other important information. The game report is to be signed by both coaches after the conclusion of the game. An approved state game day roster from each team and passes for any ejected players or coaches. The game report must note all cases of injury and misconduct (additional written information must be submitted if there is no space on the game report).
11. Each referee shall note on the game card which team is being awarded the Sportsmanship for that particular game.

Duration of Game

The duration of games for each division shall be as follows:

U10

- ⚽ 2 - 20 Minute Halves 5 Minute Halftime

U12

- ⚽ 2 - 25 Minute Halves 5 Minute Half-time

U14

- ⚽ 2 - 30 Minute Halves 5 Minute Half-time

Start of Play

1. Each game shall start at the time assigned by the tournament director. If the teams are not ready to play the time delayed will be deducted from the match (i.e. game start time 11:00am - Actual start 11:05 am. That half will now be a 15 minute half instead of a 20 minute half)
2. This rule will be in force for both halves of each match

LAW 8: The START and RESTART of PLAY

1. Kick-off: Will be from the center circle, at the beginning of the game and at the start of each quarter. The opposing team must be outside the center circle before Kick-off. The ball must rotate a full circumference in order to begin play and for the opposing team to challenge for the ball.
2. Restart after a Goal: Refer to Law 16-Goal Kick.

LAW 9: BALL IN and OUT of PLAY

☺ Conform to FIFA Rules

LAW 10: METHOD of SCORING

☺ Method of Scoring- conform to FIFA rules

LAW 11: OFFSIDES

☺ Offsides- conform to FIFA rules (U10 will have the offside rule)

LAW 12: FOULS & MISCONDUCTS

☺ Fouls and Misconducts- conform to FIFA rules

LAW 13: FREE KICKS

☺ Free kicks- Conform to FIFA rules

LAW 14: PENALTY KICK

☺ Conform with FIFA rules

LAW 15: THROW-IN

☺ Throw In- Conform to FIFA rules

LAW 16: GOAL KICK

1. The ball can be placed anywhere inside the goal box to take a goal kick.
2. The opposing team must remain outside the goal box and be 5 yards away until the ball is put into play outside the goal box.

LAW 17: CORNER KICK

☺ Corner Kicks- Conform to FIFA rules.

Forfeits

U10:

1. Teams not able to field a minimum of 4 players, 15 minutes after the official start of the game time, will forfeit the game and be assessed fines.

U12-U14:

1. Teams not able to field a minimum of 5 players (U12) or 7 players (U14 and up) 15 minutes after the official start of the game time will forfeit the game. The game report submitted by the referee to the Field Marshall which will reflect the forfeit and the Joe Strauss Tournament will record a 4-0 final score.
2. The referee will start the game as soon as the minimum number of players become available within the 15 minute grace period. Players are considered available if sitting in, on or near the field or sitting in cars.

Yellow and Red Cards

A **Yellow Card** is a caution (warning) given to a player and a coach for unacceptable behavior. If a player or coach receives 2 Yellow Cards in a game it will result in an automatic ejection from that game.

A **Red Card** is an automatic ejection from the game for a player or coach. Issuance of cautions and ejection's shall be done in accordance with FIFA procedures.

Anyone receiving a Red Card must leave the playing field and the immediate area. Failure to do so will result in a forfeiture of the game by the offending team..

A referee has the authority to verbally caution or eject a coach without displaying a Yellow or Red Card. If a coach is verbally cautioned a second time or is ejected from a game, he/she must leave the playing field and the immediate area. Failure to do so will result in a forfeiture of the game for that coach's team.

Any spectator, interfering with the game, may cause the referee to caution the coach of the team he/she is supporting. Any coach receiving a caution or an ejection for a spectator is required to speak to that person and see that the disruptive behavior is stopped, or that he/she leaves the field with the coach.

NOTE: All Yellow card and Red Card issued during the JSIT will be reported to the Soccer Rhode Island State Association

Game Cards

Game cards will be provided to the referee from the Joe Strauss Invitational Staff. All coaches are to review the game card for the correct score and initial the card at the end of each match.

Field Marshalls

A Field Marshall is appointed by the JSIT Field Marshall Director, to be located at each field. This person will be the primary point of contact for all matters related to JSIT matches. Coaches must approach their own Field Marshall with any problem(s) they have. Then the Field Marshall will communicate and resolve the problem(s) with the Director of Field Marshalls or the Tournament Director. The Field Marshall is responsible for collecting all team player cards prior to each match and returning them at the end of each match.

Coaches Responsibilities

The following are the responsibilities of the coaches:

1. Assure that he/she personally and his/her players conduct themselves in a manner respectful of other players, coaches, referees, league officials, parents and the facilities. The coach is responsible for the conduct of the players and will try to instill in his/her players a love for the game of soccer and a desire to compete fairly and in a sports-manlike manner.
2. **SPORTSMANSHIP:**
 - a. The Joe Strauss Sportsmanship card is to be read by the referee to both teams prior to each match

Joe Strauss Sportsmanship Card

The Joe Strauss Invitational Tournament & Festival's expectation is that coaches and players respect each other, referees and spectators, before, during and after each game.

The Joe Strauss Invitational Tournament & Festival will not tolerate negative statements or actions by coaches, players and spectators. If such statements or actions occur, the referee will deal with each situation according to the Tournament Rules & Polices. If the referee feels threatened, the game will be terminated right away without warning.

Any spectator entering the field of play will result in the game being terminated immediately. It is the coaches' responsibility to inform spectators of this policy prior to the match.

PLAY FAIR! and PLAY WELL !

- b. **Definition:** Conduct and attitude considered as befitting participants in sports, especially fair play, courtesy, striving spirit, and grace in losing.
- c. A team from each game will be awarded Sportsmanship of the game by the referees and the Joe Strauss Committee. Their decisions will be

based upon the conduct of the players, coaches, and fans during each game and on the above definition.

- d. Ensure that if your team is dominating the game and are up by 4 or more goals that you keep any further goals to a minimum. The Tournament Director will be reviewing each and every game card for excessive goal scoring. If it is found that a team is constantly scoring excessively you will be reported to your local and state association and risk the chance of further involvement in the Joe Strauss Tournaments.
3. Enforce a no illegal drug and no alcohol policy. Any players or coaches found to be using, or in possession of illegal drugs or alcohol at any Joe Strauss Tournament match will result in an immediate suspension from all remaining Joe Strauss Tournament games and reported to the proper authorities.
4. Make sure that the proper paperwork is complete and provided to the referee before the start of the game. The submission of any improper paperwork other than the official paperwork approved by your State Association and the Joe Strauss Tournament, will result in a the immediate suspension of any further games in the Joe Strauss Tournament and will be reported to you local and state associations.
5. Remain in the technical area during the game and not enter the playing field with-out the consent of the referee in charge. All coaching from the technical area shall be done in an informative and sportsmanlike tone of voice. Points of strategy and positioning are permissible, but no mechanical devices may be used. Coaching instructions should be kept to a minimum, and are not expected to become a running litany. Profanity towards players or referees, or inciting disruptive behavior will not be tolerated and will result in a warning or possible ejection from the game and the league.
6. Assure that all players and coaches are properly registered and rostered, and have an approved pass. Coaches playing any unregistered player(s) will risk suspension of themselves and their teams from the Joe Strauss Tournament.
7. Hold all player and coaches passes for their team. Players will not be allowed to play and coaches to coach without an approved pass.
8. Coaches and players are jointly responsible for their behavior from the time they arrive at the playing site and until the time they leave. Coaches and players will be asked to leave by the Tournament Director or Field Marshall

Director and reported to the appropriate local and state association for unruly behavior, such as fighting and vandalism.

9. **Barbecues:** are **not** allowed to be used at the Joe Strauss Tournament unless operated by the Joe Strauss Invitational Tournament Personnel.

Postponements

Postponements will be handled in the following:

1. All games will be played on their assigned day unless games are postponed by the Tournament Director or by the referee due to unsafe conditions.
2. Game cancellations or postponements will be announced by 6:00am on Saturday or Sunday morning via, email, or website.
3. All Coaches & Team Managers must monitor their email, the Joe Strauss Foundation Website, or the Tournament hotline 401-623-0279 throughout the day for any postponements that may occur, especially during inclement weather.

HAVE A FUN, SAFE & ENJOYABLE TIME AT THIS YEARS TOURNAMENT!!!